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B.Sc. - III

MATHEMATICS HONS. : Paper - V

Group: B. (Multiple Integrals)

Contents :  $\rightarrow$  Surface Integrals

Remark  $\rightarrow$  Straight line segment joining two points  $z_1$  and  $z_2$  :-



Equation of the line segment joining  $z_1$  and  $z_2$  is

$$\boxed{z = tz_2 + (1-t)z_1} \quad \text{for } t \in [0, 1]$$

Surfaces :  $\rightarrow$  A surface  $S$  may be represented by  $F(x, y, z) = 0$ .

The parametric representation of  $S$  is of the form  $R(u, v) = x(u, v)\hat{i} + y(u, v)\hat{j} + z(u, v)\hat{k}$  and the continuity functions  $u = \phi(t)$  and  $v = \psi(t)$  of real parameter  $t$  represent a curve  $C$  on this surface  $S$ .

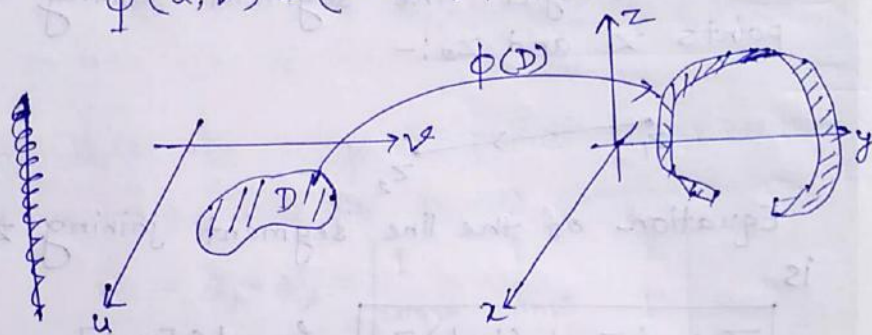
+ z.

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Remark:  $\rightarrow$  Parametrized surface

A parametrized surface is a vector-valued function  $\phi: D \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$ , where  $D$  is some domain in  $\mathbb{R}^2$ . The geometric surface  $S$  corresponding to the function  $\phi$  is its image:  $S = \phi(D)$ . We write

$$\phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

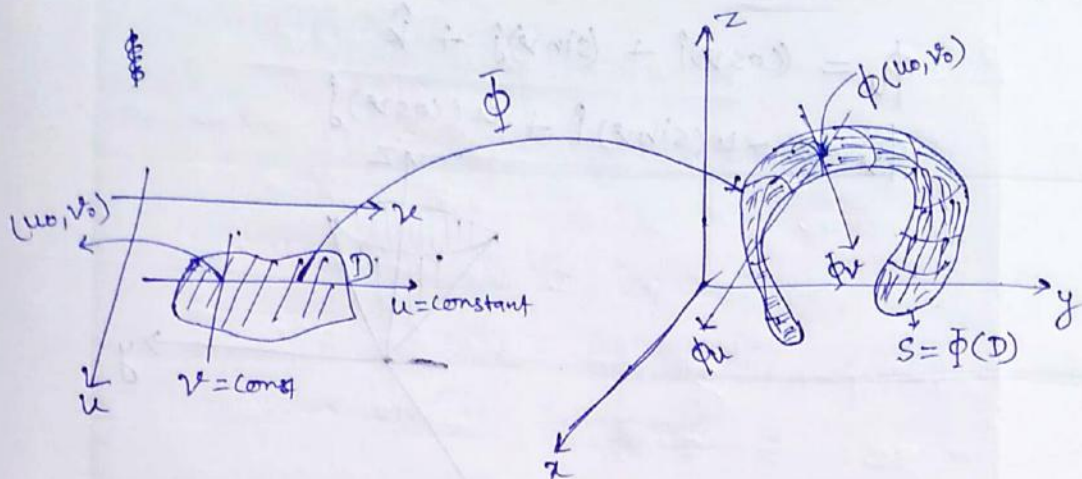


Fixing  $u$  at  $u_0$ , we consider the parametrized curve  $c(v) = \phi(u_0, v)$ , whose image is a curve on the surface. The Tangent vector to this curve is the derivative w.r. to  $v$ :

$$\frac{\partial \phi}{\partial v} = \frac{\partial \phi}{\partial v} = \frac{\partial x}{\partial v}(u_0, v_0) \hat{i} + \frac{\partial y}{\partial v}(u_0, v_0) \hat{j} + \frac{\partial z}{\partial v}(u_0, v_0) \hat{k}$$

similarly, if we fix  $v$  and consider the curve  $b(u) = \phi(u, v_0)$ , we obtain the tangent vector to this curve at  $\phi(u_0, v_0)$ , given by

$$\frac{\partial \phi}{\partial u} = \frac{\partial \phi}{\partial u} = \frac{\partial x}{\partial u}(u_0, v_0) \hat{i} + \frac{\partial y}{\partial u}(u_0, v_0) \hat{j} + \frac{\partial z}{\partial u}(u_0, v_0) \hat{k}$$



The tangent vectors  $\phi_u$  and  $\phi_v$  are tangent to curves on a surface  $S$ , and hence tangent to  $S$ .

$\therefore \phi_u$  and  $\phi_v$  are tangent to the surface,  $\phi_u \times \phi_v$  is normal to it.

$$\therefore \hat{n} = \phi_u \times \phi_v = \frac{\partial \phi}{\partial u} \times \frac{\partial \phi}{\partial v}$$

Example 1 Let  $\phi: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  be given by

$$x = u \cos v, \quad y = u \sin v, \quad z = u, \quad \text{where } u \geq 0$$

Find the equation of normal tangent plane at  $\phi(1, 0)$ .

Solution:  $\rightarrow$

~~state:  $\rightarrow$  let  $\phi_u = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$~~

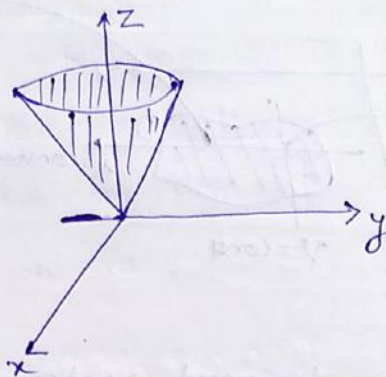
These equations describe the surface  $z = \sqrt{x^2 + y^2}$  and  $z \geq 0$ . This ~~is~~ surface is a cone with a vertex at  $(0, 0, 0)$ .

We compute the partial derivatives:

4.

$$\phi_u = (\cos v)\hat{i} + (\sin v)\hat{j} + \hat{k}$$

$$\phi_v = -u(\sin v)\hat{i} + u(\cos v)\hat{j}$$



The surface  $z = \sqrt{x^2 + y^2}$  is a cone.

And thus the tangent plane  $\phi(u, v)$  is the set of vectors through  $\phi(u, v)$  perpendicular to

$$\hat{n} = \phi_u \times \phi_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos v & \sin v & 1 \\ -u \sin v & u \cos v & 0 \end{vmatrix}$$

$$= -u \cos v \hat{i} - u \sin v \hat{j} + u \hat{k}$$

$$\therefore \hat{n} = (-u \cos v, -u \sin v, u)$$

If this vector is non-zero. since  $\phi_u \times \phi_v$  is equal to 0 when  $u=0$ , there is no tangent plane at  $\phi(0, v) = (0, 0, 0)$ . However we can find an equation of the tangent plane at all the points where  $\phi_u \times \phi_v \neq 0$ .

At the point  $\phi(1, 0) = (1, 0, 1)$

$$\hat{n} = \phi_u \times \phi_v = (-1, 0, 1) = -\hat{i} + \hat{k}$$

$\therefore$  we have the vector  $\hat{n}$  normal to the surface and a point  $(1, 0, 1)$  on the surface.

$\therefore$  Eq<sup>n</sup> of tangent is  $A(x-x_0) + B(y-y_0) + C(z-z_0) = 0$   
where  $A = A\hat{i} + B\hat{j} + C\hat{k}$

$$-(x-1) + (z-1) = 0$$

$$\Rightarrow x = z$$

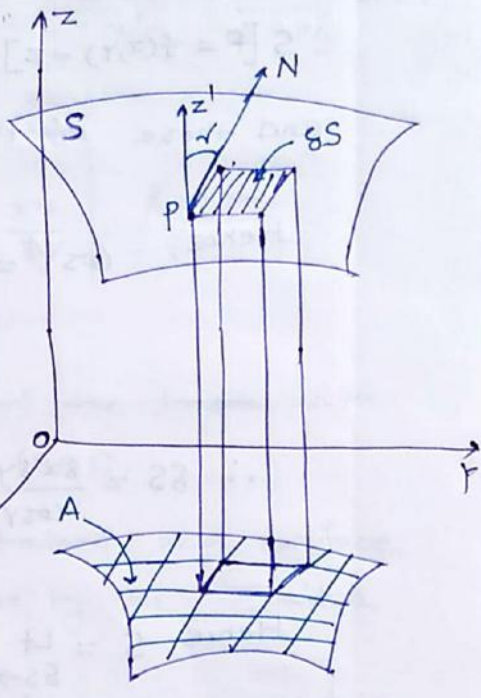
Ans.

Remark:  $\rightarrow$  Area of a curved surface.

Consider a point  $P$  of the surface  $S: z = f(x, y)$ .

Let its projection on the  $xy$ -plane be the region  $A$ .

Divide it into area elements by drawing lines parallel to the axes  $x$  &  $y$ .



on the element  $s_x \cdot s_y$  as base, erect a cylinder having generators parallel to  $OZ$  & meeting the surface  $S$  in an element of area  $SS$ .

As  $s_x s_y$  is the projection of  $SS$  on the  $xy$ -plane.

$\therefore s_x s_y = SS \cos \gamma$ , where  $\gamma$  is the angle between  $xy$ -plane and the tangent plane to  $S$  at  $P$  i.e; it is the angle between the  $Z$ -axis and the normal to  $S$  at  $P$ .

Now since the direction cosines of the normal to ~~the~~ the surface  $F(x, y, z) = 0$  are parallel to  $\frac{\partial F}{\partial x}, \frac{\partial F}{\partial y}, \frac{\partial F}{\partial z}$ .

$\therefore$  The direction cosines of the normal to  $S$   
 $S [F = f(x, y) - z]$  are proportional to  $-\frac{\partial z}{\partial x}, -\frac{\partial z}{\partial y}, 1$ .  
 and those of the  $z$ -axis are  $0, 0, 1$ .

Hence,  $\cos Y = \frac{1}{\sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1}}$

$\therefore SS = \frac{\delta x \delta y}{\cos Y} = \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} \cdot \delta x \cdot \delta y$

Hence  $S = \lim_{SS \rightarrow 0} \sum SS = \iint_A \left( \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} \right) dx \cdot dy$

Remark :  $\rightarrow$

For a geometric surface  $S$  that is the image of the parametrization  $\phi$ , we ~~have~~ write  $\phi_u = \frac{\partial \phi}{\partial u}$ ,  $\phi_v = \frac{\partial \phi}{\partial v}$ . Then

$$d\vec{S} = (\phi_u \times \phi_v) du dv$$

and

$$dS = \|d\vec{S}\| = \|\phi_u \times \phi_v\| du dv$$

So that  $\hat{n} = \frac{d\vec{S}}{dS}$  &  $d\vec{S} = \hat{n} dS$

Where  $\hat{n}$  is ~~the~~ a unit normal vector to the surface. The surface area is

$$A = \iint_D ds = \iint_D \sqrt{\left[\frac{\partial(x,z)}{\partial(u,v)}\right]^2 + \left[\frac{\partial(x,y)}{\partial(u,v)}\right]^2} \cdot du dv$$

Where  $\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$  & so on,

Example :- Find the area of the triangle with vertices  $(1,0,0)$ ,  $(0,1,0)$  and  $(0,0,1)$ .

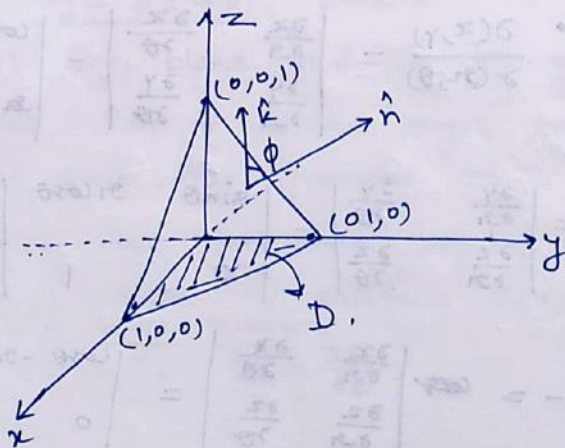
Solution :-> The triangle is contained in a surface, namely, the plane describe by the equation  $x+y+z=1$ .

Since the surface is a plane, the angle  $\phi$  is constant & a unit normal vector is

$$\hat{n} = \left(\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}\right)$$

Thus  $\cos \phi = \hat{n} \cdot \hat{k} = \frac{1}{\sqrt{3}}$  & so area is

$$A = \iint_D ds = \iint_D \frac{dx dy}{\frac{1}{\sqrt{3}}} = \sqrt{3} (\text{area}) = \frac{\sqrt{3}}{2}$$



## Integral of a scalar function over a surface

Let  $S$  be a surface parametrized by a mapping  $\phi: D \rightarrow S \subset \mathbb{R}^3$ ,  $\phi(u, v) = (x(u, v), y(u, v), z(u, v))$ .

If  $f(x, y, z)$  is a real-valued continuous function defined on  $S$ , we define the integral of  $f$  over  $S$  to be

$$\iint_S f(x, y, z) \, dS = \iint_S f \, dS = \iint_D f(\phi(u, v)) \|\phi_u \times \phi_v\| \, du \, dv$$

i.e.,

$$\iint_S f \, dS = \iint_D f(x(u, v), y(u, v), z(u, v)) \times \sqrt{\left[\frac{\partial(x, y)}{\partial(u, v)}\right]^2 + \left[\frac{\partial(y, z)}{\partial(u, v)}\right]^2 + \left[\frac{\partial(x, z)}{\partial(u, v)}\right]^2} \times du \, dv$$

Example:  $\rightarrow$  Consider the helicoid  $x = r \cos \theta$ ,  $y = r \sin \theta$ ,  $z = \theta$ ,

where  $0 \leq \theta \leq 2\pi$  &  $0 \leq r \leq 1$ . Let  $f$  be given by

$$f(x, y, z) = \sqrt{x^2 + y^2 + 1}. \text{ Find } \iint_S f \, dS.$$

Solution:  $\rightarrow \frac{\partial(x, y)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r$

$\frac{\partial(y, z)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \\ \frac{\partial z}{\partial r} & \frac{\partial z}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \sin \theta & r \cos \theta \\ 0 & 1 \end{vmatrix} = \sin \theta$

$\frac{\partial(x, z)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial z}{\partial r} & \frac{\partial z}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \cos \theta & -r \sin \theta \\ 0 & 1 \end{vmatrix} = \cos \theta$



Also,  $f(r \cos \theta, r \sin \theta, \theta) = \sqrt{1+r^2}$ . Therefore

$$\begin{aligned} \iint_D f(x, y, z) \, ds &= \iint_D f(\phi(r, \theta)) \|\phi_r \times \phi_\theta\| \, dr \, d\theta \\ &= \int_{\theta=0}^{2\pi} \int_{r=0}^1 \sqrt{1+r^2} \sqrt{1+r^2} \, dr \, d\theta \\ &= \int_{\theta=0}^{2\pi} \left[ \frac{r^3}{3} + r \right]_0^1 \, d\theta \\ &= \int_{\theta=0}^{2\pi} \frac{4}{3} \, d\theta = \frac{4}{3} \times [\theta]_0^{2\pi} = \frac{8}{3} \pi \text{ Ans.} \end{aligned}$$

### Surface Integrals : $\rightarrow$

The surface integral of a vector field  $\vec{F}$  on  $\mathbb{R}^3$  over a parametrized surface  $\phi: D \rightarrow \mathbb{R}^3$  is the number

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F}(\phi(u, v)) \cdot (\phi_u \times \phi_v) \, du \, dv.$$

$\therefore d\vec{S} = \hat{n} \, ds$ , where  $\hat{n} = \frac{\phi_u \times \phi_v}{\|\phi_u \times \phi_v\|}$  is a

unit normal, we can write the surface

integral as

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \hat{n} \, ds$$

Example:  $\rightarrow$  Let  $D$  be the rectangle in the  $\theta\phi$ -plane defined by

$$0 \leq \theta \leq 2\pi, \quad 0 \leq \phi \leq \pi,$$

and let the surface  $S$  be defined by the parametrization  $\vec{\Phi}: D \rightarrow \mathbb{R}^3$  given by

$$x = \cos\theta \sin\phi, \quad y = \sin\theta \sin\phi, \quad z = \cos\phi$$

Here  $\theta$  &  $\phi$  are the angles of spherical coordinates, and  $S$  is the unit sphere parametrized by  $\phi$ . Let  $\vec{r}$  be the position vector

$$\vec{r}(x, y, z) = x\hat{i} + y\hat{j} + z\hat{k}. \quad \text{Compute } \iint_S \vec{r} \cdot d\vec{S}.$$

Solution:  $\rightarrow$

$$\therefore \vec{\Phi} = \cos\theta \sin\phi \hat{i} + \sin\theta \sin\phi \hat{j} + \cos\phi \hat{k}$$

$$\therefore \vec{\Phi}_\theta = (-\sin\phi \sin\theta) \hat{i} + (\sin\phi \cos\theta) \hat{j}$$

$$\vec{\Phi}_\phi = (\cos\theta \cos\phi) \hat{i} + (\sin\theta \cos\phi) \hat{j} - (\sin\phi) \hat{k}$$

& hence

$$\vec{\Phi}_\theta \times \vec{\Phi}_\phi = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -\sin\phi \sin\theta & \sin\phi \cos\theta & 0 \\ \cos\theta \cos\phi & \sin\theta \cos\phi & -\sin\phi \end{vmatrix}$$

$$\vec{\Phi}_\theta \times \vec{\Phi}_\phi = (-\sin^2\phi \cos\theta) \hat{i} - (\sin^2\phi \sin\theta) \hat{j} - (\sin\phi \cos\phi) \hat{k}$$

Then

$$\begin{aligned} \vec{r} \cdot (\vec{\Phi}_\theta \times \vec{\Phi}_\phi) &= (x\hat{i} + y\hat{j} + z\hat{k}) \cdot (\vec{\Phi}_\theta \times \vec{\Phi}_\phi) \\ &= [(\cos\theta \sin\phi) \hat{i} + (\sin\theta \sin\phi) \hat{j} + (\cos\phi) \hat{k}] \\ &\quad \cdot (-\sin\phi) [ \sin\phi \cos\theta \hat{i} + (\sin\phi \sin\theta) \hat{j} + (\cos\phi) \hat{k} ] \end{aligned}$$

$$= (-\sin\phi) (\sin^2\phi \cos^2\theta + \sin^2\phi \sin^2\theta + \cos^2\phi)$$

$$= -\sin\phi$$

Thus,

$$\iint_S \vec{\tau} \cdot d\vec{S} = \iint_D \vec{\tau} \cdot (\Phi_\theta \times \Phi_\phi) d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^{\pi} -\sin\phi d\phi d\theta$$

$$= \int_0^{2\pi} (-2) d\theta = -4\pi \underline{\underline{\text{Ans.}}}$$